# SMITE





# LIENT

- Liquid Advertising

Client

### Relationship

- Since 2011

## Brief

Liquid Advertising required players to their game and engaged iQU to manage their Performance Marketing aspect of User Acquisition (UA).



#### Reasons to use iQU

- Network of over 15,000 UA Publishers
- Previous Relationship
- Ability to send playing players
- Experience of sending high volumes

#### • Working relationship

- Exclusively online (via 9 hour time difference)
- Daily optimizations were managed by iQU
- Weekly reporting to client

#### • Targets

- Multiple countries
- Manage budgets per country
- Manage poor performing websites

#### • Highlights

- Targeting to US/EU players
- Continually testing new traffic sources
- Delivered within 5% of budget every month

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Banner



Landing Page



Creatives



Developer

# • About iQU

iQU is a marketing technology platform that forms perfect connections between players, publishers and advertisers to create a robust marketplace for online games.

